

SUPERPRECISION CLUB

The famous Italian pair Benito Garrozzo – Giorgio Belladona, holders of numerous international titles and, unquestionable, one of the best pair in the world, adopted many years ago the Precision Club system which they added series of improvements and modifications. This continuous processing gone in 1974 to a new variant named Super Precision Club.

Keeping the principles and structure of original system, Super Precision Club introduces a series of detail modifications, as well some new conventions destined to increase the efficiency of the new system, without complicated it too much, so that it do not became prohibitive to the mass of bridge players.

Efficiency of Super Precision was proved in 1975 at World Championship, won by Italian team, and where as part of this team Garrozzo-Belladona used this system.

Supposing that Precision Club system is well known, the new system is presented afterwards on 14 tables, which contains all possible bids in Super Precision Club, even if they are identical with those of original system.

Principle's modifications or in the auction's development in comparison with original system are explained in detail. Less important modifications – e.g. the variations of point's limits – weren't especially pointed out for avoiding the useless increase of explanation's volume.

GENERALITIES

Honour points: Ace = 4 HCP; King = 3 HCP; Queen = 2 HCP; Jack = 1 HCP.

Distribution points: void = 5 DP; singleton = 3 DP; doubleton = 1 DP. These distribution points are being counted only when raise partner's suit with intention to play the final contract in this suit and when the hand contains enough trumps to ruff (usual 4, sometimes 3).

Raise points: RP = HCP + DP.

In the column of following tables are indicated the HCP points excepting the cases when partner's suit is raised and points of this column are considered RP (after the evaluation of hand).

CONTROLS

Consider: 2 controls = any ace or void in opponent's suit;

1 controls = any king or singleton in opponent's suit.

For grand slam bidding must be verified the existence of first round controls in all suits and for small slam bidding the existence of first round controls in three suit and second round control for fourth suit.

SIGNIFICANT POINTS

HCP	Opening bid	Response
8	minimum for weak-two opening bids	- one round forcing over limited opening bids - positive over 1C opening bid - simple raise for opener's suit
11	minimum for limited opening bids	- 2 over 1 response over limited opening bids - jump raise for opener's raise
16	minimum for 1C conventional opening bid	- game-force over limited opening bids
22	minimum for 2NT opening bid	- jump bid over opening bids
25	in both hands combined justifies game bid	

In next tables the border bids are one round forcing, either thanks to force that they shows, or because they are conventionals.

OPENING BIDS

HCP	Distributions and conditions	Bid
8-10	Semisolid 6 card Major - preempt	2H/ 2S
11-15	- 5 Clubs or 5 Diamond; with balanced distribution and vulnerable situation shows 12-13 HCP because with 14-15 HCP open 1NT; - 6 Diamonds or more or 6 poor Clubs and 2 Diamonds at least; - 2-suited hand Club-Diamond inadequately for 2C opening bid; - balanced distribution with 4-4 in Majors; - balanced distribution with 12 HCP in invulnerable situation or 13-14 HCP in vulnerable situation (with superior point's score prefers 1NT opening bid); - 3-suited hand with 4-5 Diamonds; - 5 Clubs at least and a 4 card Major and 2 Diamonds at least.	1D
	Minimum 5 card suit	1H/ 1S
	Good 6 Clubs or 5 Clubs and a 4 card Major. With 5 Clubs and no 4 card Major open 1NT.	2C
	<i>Conventional</i> , 3-suited 4-4-1-4 or 4-4-0-5, eventual 4-3-1-5 or 3-4-1-5, short in Diamond, without a 5 card Major.	2D
	<i>Conventional</i> , transfer in Heart C, respective in Spade (D) with respective Major by 7 solid cards besides one ace or king in side suit or a 8 card Major suit without side honour. Partner is obliged to transfer into real suit. Any other bid is a slam try.	4C/ 4D
12-15	Solid or semisolid Club with 7 winner tricks and one side stopper.	3C
13-15	Balanced hands, 4-3-3-3, 4-4-3-2 or 5-3-3-2 with a long Minor suit. Do not open 1NT if hand contains 4 card in both Majors. In this case open 1D.	1NT
15	2-suited with both suits 5 card minimum, but very good suits. <i>Conventional</i> , one round forcing.	1C
16+	Any distribution. <i>Conventional</i> , unlimited, forcing.	
22-23	Balanced hands, no 5 card Major. Development of auction is identical with these over 1C-2NT sequence according to SP5 table (strong invitational).	2NT
PREEMPT OPENING BIDS		
	Normal preempts, good suit, 6 cards minimum; guarantees 6 tricks in invulnerable situation or 7 tricks in vulnerable situation.	3H/ 3S
	Preempt, solid or semisolid Minor, 7-8 cards. With stopper in other three suits and balanced distribution, partner passes. Having a weak hand, he bid 4C and opener passes if his long suit is C or bid 4D.	3NT
	Good Major, 7-8 cards. Guarantees 7 tricks in invulnerable situation or 8 tricks in vulnerable situation.	4H/ 4S

The opening bids are in general the same with those from Precision Club. Differences are follows:

- 1D opening bid got several signification among some conventional; nevertheless this opening bid is not treated as conventional bid, partner having possibility to pass with very weak hands;
- can open 1C with 15 HCP in the case of a good 5-5 2-suited hand;
- was introduced direct preempts of 4H/ 4S.

RESPONSES TO 1C OPENING BID WITHOUT OPPONENT'S INTERFERENCE

HCP	Distributions and conditions			Bid
0-7	<i>Conventional</i> , negative, any distribution.			1D
4-7	Natural, constructive, 6-card suit headed by two top honours at least; points concentrated in suit bid.			2H/ 2S
8+	Natural, minimum 5 cards, game-force except the case when both hands are minimum and misfit; bidding a Minor suit deny a 5 card Major.			1H/ 1S 2C/ 2D
8-10	<i>Conventional</i> , 4-4-4-1 distribution. Unusual Positive.	Minimum	Singleton in a black suit	3C
			Singleton in a red suit	3D
11+		Maximum	Singleton in suit below	3H/ 3S 4C/ 4D
8-13	Natural, balanced distribution			1NT
14+				2NT
	<i>Conventional</i> , any 7 card suit (at least), with or without side values.			3NT

It is noticed that responses are identical with those from Precision Club with next exceptions:

- suits by 7 cards at least are bid conventional through 3NT;
- was modified the scale of points for 1NT and 2NT responses as a result of conventional signification attributed to 3NT response; on principle, 1NT response suggests the game with slam possibilities only in front of a very strong opening bid and 2NT places almost always the auction in the slam zone;
- Impossible Negative which described 3-suited hands with 4-4-4-1 distribution has been replaced with Unusual Positive which indicates from the beginning also the force of hand, giving in this way some indications about the final contract.

RESPONSES TO 1C OPENING BID AFTER OPPONENT'S INTERFERENCE

HCP	Distributions and conditions			Bid
<i>If LHO doubled 1C opening bid, partner's responses are the same with next exceptions :</i>				
0-5				Pass
6-7				1D
8+	With 4 card in both Majors			Rdbl
<i>LHO overcalled at 1 level</i>				
0-5				Pass
	Maximum 2 controls	balanced distribution		Dbl
6+		4 card suit		1H/ 1S
		6 card suit		2H/ 2S
		7 card suit		3C/ 3D 3H/ 3S
	Conventional responses	3 controls with stopper in opponent's suit		1NT
		3 controls without stopper in opponent's suit		2C
		4 controls without stopper		2D
		5 controls or more		2NT

<i>LHO overcalled at 2 level</i>			
0-5			Pass
6+	Maximum 3 controls	balanced distribution	Dbl
		unbalanced distribution, 5 cards in suit bid (at least)	Suit
		3 or 4 controls with stopper in opponent's suit	2NT
		5 controls or more	Cuebid
<i>LHO overcalled at 3 level</i>			
0-5			Pass
6+	Maximum 3 controls	balanced distribution	Dbl
		unbalanced distribution, long suit	Suit
		4 controls with or without stopper in opponent's suit	3NT
		5 controls or more	Cuebid

The principle of showing the number of controls was extended at 2 level overcalls also. The responses was simplified, giving up to the principle of step bidding and some conventional responses was canceled.

REBIDS OF 1C OPENER

HCP	Distribution and conditions	Bid
<i>OVER 1D NEGATIVE RESPONSE</i>		
16-19	Balanced distribution, eventual a 5 card Minor (the development of auction in table SP6 – sequences 3 & 4).	1NT
20-21		2NT
16-21	Minimum 4 cards in Major bid; if opener bid 1H/ 1S with 4 cards, his distribution is unbalanced (see table SP6, sequence 1).	1H/ 1S
	Minimum 5 cards in Minor bid, denying 4 cards into a Major (see table SP6, sequence 1).	2C/ 2D
22+	Natural, forcing, 5 cards at least, ask for quality of suit; Roman responses are indicated in table SP6, sequence 2).	2H/ 2S
	Natural, forcing, maximum 3 losers, denying a 4 card Major; the development of auction is natural.	3C/ 3D
<i>OVER 2H/ 2S CONSTRUCTIVE RESPONSES</i>		
16-18	Without fit in partner's suit	Pass
	Good support, 3 cards minimum; invitation to game.	Simple raise
	Fit and insufficient force for slam; sign-off.	Raise in game
	1-suited hand – sign-off.	New suit at game level
	Fit in partner's suit, 3 tricks in side of responder's suit and stoppers in all side suits.	3NT
19+	Very good own suit; partner raises with 3 cards support or rebids his suit (with minimum) or bids 3NT or make a cuebid (with maximum).	New suit below game level.
	Strong hands with slam attitude. <i>Conventional</i> bid, asking bid, demanding indication of honours in respective suit. Partner responds as follows :	

19+	3C - with QJ 3D - with KJ 3H - with AJ 3S - with KQ 3NT - with AK or AQ	2NT
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OVER 1NT POSITIVE RESPONSE

	<i>Conventional</i> , balanced distribution, trying to find a fit into a Major (Stayman); conventional responses showing suit and force are indicated in table SP6 – sequence 5.	2C
16	Balanced distribution without 4 card Major.	2NT
17-18		3NT
	Strong 1-suited hand. ALPHA asking bid (see table SP13).	2D/ 2H 2S/ 3C
	Very strong hand, solid suit, BETA asking bid (see table SP13).	3D/ 3H 3S/ 4C

OVER 2NT POSITIVE RESPONSE

	<i>Conventional</i> , demands attempt of distribution. Partner announces his 4 card suits as follows : 3D - one or both Majors 3H - Heart and a Minor 3S - Spade and a Minor 3NT - no 4 card Major	3C
	Natural, ALPHA asking bid in respective suit.	3D/ 3H 3S/ 4C
	Natural, invitation to 6NT if partner has 16 HCP or more.	4NT

OVER 3NT CONVENTIONAL RESPONSE

	<i>Conventional</i> , asking bid demanding attempt of controls in side suit. Partner responds: 4D - no side control 4H - 1 control 4S - 2 controls Opener's subsequent relay (next step over partner's bid) demands attempt of singleton or void. Partner responds: - 1 st step = a void into a unidentify suit; - other responses show singleton in respective suit. Next, a new relay demands attempt of suit which partner has void.	4C
	<i>Conventional</i> , demands attempt of solid suit. Partner responds: 4H - Heart 4S - Spade 4NT - Diamond 5C - Club	4D

OVER A POSITIVE SUIT RESPONSE

16	Good support, minimum hand.	Jump in game in partner's suit
16-18	No good suit, no 4 card Major, no two doubletons.	3NT
16+	5 cards at least; partner raises with Jxx or better.	New suit
	One or both 4 card Major or two doubletons or poor 5 card Minor. With 17-18 HCP and 4 trumps, in next round, raise partner's Major.	NT at minimum level
19-21	4 cards support	Jump raise

19+	Strong support, 4 card at least. Trump asking bid.	Simple raise
	Solid or semisolid suit by 4 cards or more.	Jump new suit

Opener's rebids suffered minimum modifications in comparison with original system. These modifications are moreover a consequence of signification differences of partner's responses, than a modification of point of view.

AUCTION'S DEVELOPMENT OVER 1C OPENING BID

1 – SEQUENCE : 1C-1D-1H/ 1S/ 2C/ 2D		
<i>Partner's rebids :</i>		
HCP	Trumps	Bid
0-1	As many as	Pass
2-4	Max. 2	Pass
	3	Simple raise
5-7	4 or more	Jump raise
	Max. 2	New suit with a good 5 card suit; 1S bid can be made with only 4 cards.
	Max. 3	NT with balanced distribution

2 – SEQUENCE : 1C-1D-2H/ 2S

Real suit bid by opener (22 HCP at least) demands to partner to indicate the quality of suit.

Roman responses have next signification :

1st step = 2 or 3 cards

2nd step = singleton or void

3rd step = A or K, singleton or doubleton

4th step = A or K tripleton

5th step = 4 cards

6th step = 1 honour in 4 cards

7th step = 2 honours

8th step = 2 honours in 4 cards

Afterwards, opener's rebids constitutes asks in new suits, which responses are the same, until game is touched. Over this level, bids became cuebids of control constituting slam tries.

3 – SEQUENCE : 1C-1D-1NT

This sequence offers the possibility of detailed description of partnership's hands for establishing if both hands combined offers good perspectives for game or is necessary to stop into a part score. 2C (Stayman) demands to responder to describe his hand. All other bids constitute transfer bids. This ensemble of bids is extremely efficient when both hands combined are situating in an average zone of points, but the possibility to release the game depends on precisely investigation of distribution and force.

Partner's responses over opener's 1NT rebid have next signification :

3.1 - 2C = Stayman, 6-7 HCP, demands the indication of 4 card Majors and same time the specification of

opener's HCP.

3.2 - 2D = Transfer to 2H, 0-7 HCP with long H.

3.3 - 2H = Transfer to 2S, 0-7 HCP with long S.

3.4 - 2S = Transfer to 2NT.

3.5 - 2NT = Transfer to 3C.

3.6 – 3C/ 3D = Natural, 6 cards at least in respective suit, maximum hand, invitational to game.

3.1. SEQUENCE : 1C-1D-1NT-2C

After partner's 2C (Stayman) rebid, opener bids as follows :

HCP	Distributions – Conditions - Development	Bid
16	Without 4 card Major. Afterwards for indicate 1-4-4-4 distribution (with S singleton) partner bids 2H. Other calls are naturals.	2D
16-17	4 Heart cards possibly 4 Spade cards. Partner's 2S subsequent response indicates 4 Spades and denies 4 Hearts.	2H
	4 Spade cards, denying 4 Heart cards. Partner's 2NT and 3S responses constitute invitations to game.	2S
18	No 4 card Major.	2NT
18-19	One or both 4 card Major. 3D subsequent rebid by partner demands to opener to specify his 4 card Major. He responds 3H with Hearts or both (Hearts and Spades) and 3S with Spades only. 3NT rebid by partner, over 3H response, indicates 4 Spades; opener change in 4S if his previous announce has basis on both Major suits.	3C
19	No 4 card Major. Partner announces 3H with 1-4-4-4 distribution (S singleton), 3S with 4-1-4-4 distribution (H singleton) or 3NT that is sign-off.	3D

3.2 - SEQUENCE : 1C-1D-1NT-2D-2H

2D response of partner demands to opener to transfer automatically to 2H. After transfer effectuation, partner passes with 0-5 HCP and long Heart suit. Having 6-7 HCP, partner will choose one of these rebids :

2S = 2-suited 5-4 Spade-Heart, invitational;

2NT = 1-suited, 5 Hearts, no singleton, invitational;

3C = 2-suited, 5-4 Club-Heart, invitational;

3D = 2-suited, 5-4 Diamond-Heart, invitational;

3H = 1-suited, 5 Hearts or more, unbalanced distribution including a singleton, invitational;

3S = 2-suited, 5-5 Spade-Heart, game-force;

3NT = 2-suited, 6-5 Spade-Heart, game-force into a Major suit.

It is noticed that after this bidding sequence partner's responses indicate a 1-suited hand with Hearts or a 2-suited hand with Heart and suit bid.

3.3 – SEQUENCE : 1C-1D-1NT-2H-2S

2H response of partner demands to opener to transfer automatically to 2H. After transfer effectuation, partner passes with 0-5 HCP and long Heart suit. Having 6-7 HCP, partner will choose one of these rebids :

2NT = 1-suited, 5 Spades, invitational;

3C = 2-suited, 5-4 Club-Spade, invitational;

3D = 2-suited, 5-4 Diamond-Spade, invitational;

3H = 2-suited, 5-4 Heart-Spade, invitational.

3S = 1-suited, 5 Spades or more, unbalanced distribution including a singleton, invitational;

3NT = 2-suited, 6-5 Heart-Spade, game-force into a Major suit.

After this sequence of bids, all responses of partner indicate either a 1-suited hand with Spades or a 2-suited hand with Spade and suit bid. Therefore, like previous sequence, the suit that the transfer was effectuated represents one of long suits of hand, precious indication for opener who is able to appreciate immediately the fit.

3.4 – SEQUENCE : 1C-1D-1NT-2S-2NT

2S response of partner demands to opener to transfer automatically to 2NT. This bid is made with a maximum hand (6-7 HCP) and represents a serious invitation to game (because with a minimum hand, without chances for game, partner would have been passed opener's 1NT rebid). Over 2NT transfer, partner's rebids have next signification:

3C = 2-suited, 5-5 Club-Diamond

3D = 2-suited, 5-5 Diamond-Heart

3H = 2-suited, 5-5 Heart-Spade

3S = 2-suited, 5-5 Spade-Club

It is noticed that each rebid indicate a 2-suited hand composed from the suit bid and next higher ranked suit.

3.5 – SEQUENCE : 1C-1D-1NT-2NT-3C

2NT partner's response demands to opener to transfer automatically to 3C. After transfer effectuation, partner passes with 0-5 HCP and long Club suit or change into 3D (absolute sign-off) with long Diamond suit. Having 6-7 HCP, partner rebids :

3H = 2-suited, 5-5 Heart-Club, invitational

3S = 2-suited, 5-5 Spade-Diamond, invitation

It is noticed that these two responses indicate 2-suited hands in unassorted suits, suit bid being a suit of 2-suited hand.

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The introduction of transfer bids after 1NT rebid by 1C opener permits the exact description of all 1-suited hands with 5, 6 or more cards and also of all 2-suited hands 5-4, 5-5 or Major 6-5 2-suited hands. The bids are logical and easy to memorize and they are also situated at 2 or 3 level, thus it is possible to stop the auction – when is opportune – for a part score. Because all these bids are being made with relative weak hands (6-7 HCP), they are a good frequency of utilization and became very useful in the case of distributional hands which permit the game realization even with less than 25 HCP, number of points considered normally as minimum request for game. Also, when it follows to play a part score, the partnership benefits by the advantage of transfer bids, namely that declarer's hand is hidden and receives the lead, factors which can be determinant for contract's realization.

4. – SEQUENCE : 1C-1D-2NT

The development of this sequence is conceived likewise 1C-1D-1NT sequence. First rebid, 3C-Stayman demands to opener to describe his hand, then his next two rebids are transfers and they have the purpose to permit description of partner's hand. Other rebids are naturals.

Partner's responses have next signification:

4.1 – 3C Stayman

4.2 – 3D transfer to 3H

4.3 – 3H transfer to 3S

4.1 – SEQUENCE : 1C-1D-2NT-3C

Over 3C-Stayman by partner, opener has available next bids:

3D = no 4 card Major. Partner rebids:

3H - 2-suited, 5-4 Heart-Spade, invitational

3S - 2-suited, 5-4 Spade-Heart, invitational

3NT - 4 Spades

3H = 4 Heart cards, may have 4 Spade cards. If partner also has 4 Spade cards, he announces 3NT. At his round

opener, if he also has 4 Spade cards, announces 4S becoming declarer, otherwise he passes partner's 3NT.

3S = 4 Spade cards. Partner bids 4S if his long suit is Spade or makes a sign-off at 3NT if his previous 3C was being made with Hearts.

4.2 – SEQUENCE : 1C-1D-2NT-3D

Over opener's 3H obliged transfer, partner passes if his hand contains 4 HCP or less. With 5-7 HCP he bids:

3S = 2-suited, 5-4 Heart-Spade

3NT = 5 Hearts, 5-3-3-2 distribution

4C = 2-suited, 5-4 Heart-Club

4D = 2-suited, 5-4 Heart-Diamond

4H = 6 Hearts

4.3 – SEQUENCE : 1C-1D-2NT-3H

Over opener's 3S obliged transfer, partner passes if his hand contains 4 HCP or less. With 5-7 HCP he bids:

3NT = 5 Spades, 5-3-3-2 distribution

4C = 2-suited, 5-4 Spade-Club

4D = 2-suited, 5-4 Spade-Diamond

4H = 2-suited, 5-4 Spade-Heart

4S = 6 Spades

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These previous bidding sequences are easy to remember because the bid of a new suit, over the effectuation of transfer, indicates a 2-suited hand with 5 cards in transfer suit and 4 cards in second suit bid. 2NT rebid indicates a 5-card suit in a balanced hand; than raise of transfer suit at game level indicates a 6-card suit in respective suit. Practical, this mode to present the distribution permits the reach of the best contract.

5. – SEQUENCE : 1C-1NT-2C

After opener's 2C rebid which demands indication of 4 card Major and points zone, partner bids as follows :
with 8-10 HCP

2D - with long H (transfer)

2H - with long S (transfer)

2S - no 4 card Major.

with 11-13 HCP

2NT - 4-3-3-3 distribution; may have 4 card Major. Opener's 3C subsequent bid demands the 4 card Major; with no

4 card Major, partner bids 3D.

3C - 4-4-3-2 distribution with 4 Clubs and another suit. Opener's subsequent 3D bid demands the indication of second 4-card suit.

3D - 4-4-3-2 distribution, long D and H

3H - 4-4-3-2 distribution, long H and S

3S - 4-4-3-2 distribution, long S and D

3NT – with a poor 5 card Minor.

6. - UNUSUAL POSITIVE

Unusual Positive is used after 1C opening bid for describing partner's hands with 8 HCP or more and 4-4-4-1 distribution.

6.1 – SEQUENCE : 1C-3C

3C response indicates a singleton into a black suit and 8-10 HCP. Opener's 3D relay demands specification of singleton suit. Partner bids:

3H - C singleton

3S - S singleton

6.2 – SEQUENCE : 1C-3D

3D response indicates a singleton into a black suit and 8-10 HCP. Opener's 3H relay demands specification of singleton suit. Partner bids:

3S - D singleton

3NT - H singleton

6.3 – SEQUENCE : 1C-3H/ 3S/ 4C/ 4D

All these responses are being made with 11 HCP or more and with minimum 3 controls, the singleton being in next higher ranked suit (circular): 3H = Spade singleton; 3S = Club singleton; 4C = Diamond singleton; 4D = Heart singleton.

Over the specification of singleton suit, all opener's bid is asking bids.

Bid of singleton suit is an asking bid demanding to partner to indicate his total number of controls. Partner bids in steps. First step indicates a minimum number of controls, respectively 0-2 controls, in the case of minimum Unusual Positive (3C or 3D) or 3 controls in the case of maximum Unusual Positive (3H/ 3S/ 4C/ 4D). Each control in addition to minimum is being indicated among a supplementary number of steps.

Bid of any other suit is an asking bid which demands to partner to indicate his number of honours that he has in this suit. Step responses indicates :

1st step = no honour

2nd step = 1 honour

3rd step = 2 honours, etc.

If 1C-opening bid had been doubled, exactly same bidding are being used.

RESPONSES TO 1D OPENING BID AND DEVELOPMENTS

HCP	Conditions and auction's development	Bid
0-5		Pass
6-15	<p>Minimum 4 cards. One round forcing.</p> <p style="text-align: center;">OPENER'S REBIDS:</p> <p><i>with minimum (11-13 HCP)</i></p> <ul style="list-style-type: none"> - Raise partner's suit with 4 cards support. - Bids 1S over 1H with 4 Spades, if he have not 4 Hearts. - Rebids Diamond suit with 6 cards in suit. - Bids 1NT with balanced distribution. - Bids 2C with an unbalanced distribution and 4 Clubs at least. <p><i>with maximum (14-15 HCP)</i></p> <ul style="list-style-type: none"> - Makes a jump bid in his own 6 carder suit (Club or Diamond). - Makes a jump bid to 3C with 5-5 Club-Diamond. - Makes a jump bid to 3H or 3S with 6 Diamonds and 5 Hearts or 5 Spades. - Makes a jump bid to 2NT with a solid 6 carder Diamond and stoppers in other suits. - Bids 2H over partner's 1S response with 5 Diamonds and 4 Hearts. 	1H/ 1S
8-10	<p>Deny a 4 card Major. Non-forcing.</p> <p style="text-align: center;">OPENER'S REBIDS:</p> <ul style="list-style-type: none"> - 2NT, maximum hand and a solid Diamond suit – invitation to game. - new suit unbalanced hand, unadequated for NT contract. 	1NT
10+	5 Diamonds at least. One round forcing.	2D
10-12	Strong hand, distributional, which doesn't permit a game into a Major suit (maximum 4 cards in both Majors combined). Game-force.	3D
11-15	<p>5-card suit, may have 4 Diamonds, but deny a 4 card Major. One round forcing.</p> <p style="text-align: center;">OPENER'S REBIDS:</p> <p><i>with minimum:</i></p> <ul style="list-style-type: none"> - Rebids his 6 card Diamond. - Raise in Club. <p><i>with maximum:</i></p> <ul style="list-style-type: none"> - Bids a 4 card Major. - Bids 2NT. 	2C
11+	Singleton or void in suit bid and minimum 5 cards support.	Double jump in new suit
12+	Solid suit or very good Diamond. With 19 HCP or more is not necessary a solid suit. Game-force.	Jump in new suit
16+	<p>Balanced distribution, without a good suit.</p> <p style="text-align: center;">OPENER'S REBIDS:</p> <p>3C - with balanced distribution; partner bids a 4 card Major. Partner's 3D rebid indicates long D and deny a 4 card Major, but 3NT rebid indicates a balanced distribution without 4 card Major.</p> <p>3D - 6 cards Diamond</p> <p>3H/ 3S - 4 cards in suit</p> <p>3NT - 5-3-3-2 distribution</p> <p>4C - at least 5-5 Club-Diamond</p> <p>If, over opener's rebid, partner makes a relay, opener bids in steps:</p> <p>1st step = minimum hand (11-13 HCP)</p> <p>2nd step = maximum hand (14-15 HCP)</p>	2NT

After an opponent's interference, the same criterions of bidding are being applied as after 1H/ 1S opening bid which will be examined in table SP8.

Because 1D opening bid from Super Precision Club has more signification than these from Precision Club, partner's responses and auction's development are much differences.

These modifications were necessary just for to permit to opener to describe precisely his hand still second round of auction.

RESPONSES TO 1H/ 1S OPENING BIDS AND AUCTION'S DEVELOPMENT

HCP	Conditions and auction's development	Bid
0-6		Pass
<i>RAISE OF OPENING MAJOR</i> (Distribution points are being added)		
8-10 RP	Minimum 3 cards support – natural, limited. OPENER'S REBIDS: - Raise at 3 level with maximum (14-15 HCP), game try. - Bids a new suit, game try; according to a previous partnership agreement, this suit can be a short suit or a long suit.	2H/ 2S
11-13 RP	Minimum 3 cards support, maximum 11 HCP. With 5-3-3-2 distribution and minimum hand (11-12 HCP) opener passes, otherwise he announces the game.	3H/ 3S
14-15 RP	Minimum 4 cards support, maximum 14 HCP.	4H/ 4S
<i>CHANGES OF SUIT</i>		
7-11	Balanced Distribution, invitational. OPENER'S REBIDS: - Pass - minimum hand, 5-3-3-2 distribution - 2C/ 2D - 4 card suit - 2H/ 2S - 6 cards in opening suit or 5-3-3-2 distribution and a maximum hand (15 HCP) - 2S - over 1H opening bid with a maximum hand and 2-suited 4-5 Spade-Heart; pass with a minimum hand. - 3C/ 3D - maximum hand, 5-5 in suits bid. 2NT - maximum hand and solid 6 card opening suit	1NT
8+	Over 1S opening bid. Natural, minimum 4 cards. One round forcing. OPENER'S REBIDS: - 1NT - minimum hand - 2H - maximum hand (15 HCP) or 6 Hearts	1S
11-15	5 cards in general, Club or Diamond can be only 4 cards; one round forcing. OPENER'S REBIDS: <i>with minimum (11-13 HCP)</i> - Rebids opening suit. - Raises responder's Heart suit with minimum 3 cards support. - Announces a new suit at 2 level (except Spade suit for avoid to raise the auction; an eventual 4-4 fit in Spade is being discovered through partner's 1S response which is one round forcing). <i>with maximum (14-15 HCP)</i> - New suit (exceptionally can be 3 cards suit) with or without jump. - 2NT with balanced distribution. - 2S, over 1H opening bid, with minimum 4 cards.	2C 2D 2H
11+	Singleton or void in suit bid, very good support in opener's suit, game-force.	Double jump in new suit

12+	Solid suit <i>or</i> very good support in opener's suit; over 19 HCP suit bid is not necessary to be solid.	Jump in new suit
14-15	Balanced distribution with good support or strong tripleton.	3NT
16+	Balanced distribution, no good suit; may have support in opener's suit. Game-force, invitation to slam. OPENER'S REBIDS: - Rebids opening suit with 6 good cards. - 3NT with 5-3-3-2 distribution. - New suit with 5-4. - Jump in new suit with 5-5. If after one of these bids, responder makes a relay, he demands to opener to indicate his force of hand and opener responds in steps: 1 st step = minimum hand (11-13 HCP) 2 nd step = maximum hand (14-15 HCP)	2NT

AFTER AN OPPONENT'S TAKE-OUT DOUBLE

	Preempts minimum 3 cards support. The choice of level is being made according to tricks winner and vulnerability.	Simple raise
		Jump raise
		Double jump raise
	Weak 1-suited hand, unfit for playing in opening suit.	Change of suit
6-8	Balanced distribution.	1NT
9+		Rdbl
11-13	Constructive bid with support in opening suit.	2NT

AFTER AN OPPONENT'S INTERFERENCE

	Preempts, minimum 3 cards support. The choice of level is being made according to tricks winner and vulnerability.	Simple raise
		Jump raise
		Double jump raise
8-10	One stopper in opponent's suit.	1NT
	Take-out, guarantees 4 cards in other Major.	Dbl
11-12	Stoppers in opponent's suit, invitational.	2NT
11+	Game-force. In general good support in opener's suit.	Cuebid

Bidding sequences after 1H/ 1S opening bids suffered little modifications. The zone of 1NT response was restricted and also was modified consequently the subsequent rebids of responder. Also, was modified opener's rebids over 2NT of partner, as well partner's responses over an opponent's interference through take-out double.

RESPONSES TO 1NT OPENING BID AND AUCTION'S DEVELOPMENT

HCP	Conditions and developments	Bid
0-8/9	Balanced distribution.	Pass
9+	<p><i>Conventional</i> (Stayman), demands indication of 4 card Major (we remember you that opener's hand cannot have both 4 card Major).</p> <p style="text-align: center;">OPENER'S REBIDS:</p> <p>- 2D - No 4 card Major. Partner bids: 2H - weak 2-suited Heart-Spade. Opener passes with 3 cards support or corrects into 2S with H doubleton and 3 Spades; 2NT - 10-11 HCP, invitational; 2S, 3D, 3H - game-force; 3C - <i>conventional</i>, demands specification of distribution. Opener announces : 3D - 4 cards in Club or Diamond; 3-3-4-3 or 3-3-3-4 distribution; 3H - 4 cards in both Minors, 3 Heart cards, 2-3-4-4 distribution; 3S - 4 cards in both Minors, 3 Spade cards, 3-2-4-4 distribution; 3NT – 5 cards into a Minor.</p> <p>2H/ 2S - 4 card suit. Partner's 2NT rebid indicates 10-11 HCP and is invitational. All other bids are game-force, including 3C conventional asking bid.</p>	2C
	<p>All these partner's bids are <i>conventionals</i> and demands to opener to transfer automatically as follows :</p> <p>2D to 2H 2H to 2S 2S to 3C 2NT to 3D</p> <p>After the transfer, with a weak hand, partner passes. Any new suit bid by partner indicates 9-11 HCP and a 5-4 distribution, invitational. With a balanced distribution and 9-11 HCP which normally bid is 2NT, partner bids first 2D or 2H and over opener's automatic transfer, he bids 2NT, inviting to game with a maximum hand. This auction's mode is necessary because directly 2NT bid is, how we already saw, a transfer bid. With strong hands, over the transfer bid, it is announced directly the game.</p>	2D 2H 2S 2NT

As in the case of 1C opener's 1NT rebid, after 1NT opening bid was introduced the transfer bids which permits that opener hand to be hidden and to receive the lead. The system stipulates the development of auction with hands, which assures the game, but does not stipulate the special means for slam bidding or for auction's development in the case of opponent's interference. In these situations, as a result a partnership previous agreement, partners can use these bids, with respectively signification, from Precision Club, according to general indications mentioned in table SP14.

RESPONSES TO 2C OPENING BID AND DEVELOPMENTS

HCP	Conditions and developments	Bid
0-8		Pass
9-10	<p>Natural, 5 cards in suit, invitational. If is not minimum, opener: - raises with minimum 3 cards; - announces 2NT with stoppers in other suits; - announces 3C in case of misfit in partner's suit, sign-off.</p>	2H/ 2S
10-11	Stoppers in other suits, denying a 4-card suit.	2NT

12-15		3NT
12+	<p>Natural, semisolid suit 5 cards at least, one round forcing. OPENER'S REBIDS:</p> <ul style="list-style-type: none"> - 3NT, with minimum hand, no support in partner's suit and some values in other suits; - raises partner's suit, with fit and minimum hand; - makes a cuebid into a new suit, with fit and maximum hand; - rebids Club with a 1-suited hand, no support and no stoppers in side suits. 	3D 3H 3S
	Preempts, distributional weak hands.	3C/ 4C
	<p><i>Conventional</i>, one round forcing, demands to opener to precise his hand bidding as follows: 2H/ 2S - 4 cards in Major bid 2NT - no 4 card Major, therefore 6 Club cards and stoppers in two side suits. Partner's 3D bid is conventional and demands the specification of suits in which partner has stopper. He specifies : 3H - stoppers in Heart and Diamond 3S - stoppers in Spade and Diamond 3NT - stoppers in both Majors 3C - no 4 card Major, therefore 6 Club cards and stopper only in one side suit. As previously, partner's subsequent 3D demands to opener to precise the suit stopper as follows: 3H - stopper in Heart 3S - stopper in Spade 3NT - stopper in Diamond</p>	2D

2C opening bid and his auction's development keeps his original structure. It was introduced only minimum (detail) modifications.

Superprecision Club system does not stipulate the mode of auction's development after opponent's interference. Also, after a partnership previous agreement, can be used the indications from Precision Club system, according to general indications mentioned in table SP14.

RESPONSES TO 2D OPENING BID AND AUCTION'S DEVELOPMENT

HCP	Conditions and developments	Bid																								
0-10	Minimum 6 Diamonds.	Pass																								
0-7	Minimum 4 cards, sign-off.	2H/ 2S/ 3C																								
8+	<p><i>Conventional</i>, forcing.</p> <p style="text-align: center;">OPENER'S REBIDS:</p> <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left;"><i>Distribution</i></th> <th style="text-align: left;"><i>HCP</i></th> <th style="text-align: left;"><i>Bid</i></th> </tr> </thead> <tbody> <tr> <td>3-4-1-5 (4 Hearts)</td> <td style="text-align: center;">-</td> <td>3C</td> </tr> <tr> <td>4-3-1-5 (4 Spades)</td> <td style="text-align: center;">-</td> <td>3D</td> </tr> <tr> <td>4-4-1-4</td> <td style="text-align: center;">11-13</td> <td>3H</td> </tr> <tr> <td>4-4-1-4</td> <td style="text-align: center;">14-15</td> <td>3S</td> </tr> <tr> <td>4-4-1-4</td> <td style="text-align: center;">14-15 + A or K Diamond</td> <td>3NT</td> </tr> <tr> <td>4-4-0-5</td> <td style="text-align: center;">11-13</td> <td>4C</td> </tr> <tr> <td>4-4-0-5</td> <td style="text-align: center;">14-15</td> <td>4D</td> </tr> </tbody> </table> <p>Only 3D and 4D are forcing. All partner's subsequent bids constitutes controls asking bids (e.g. sequences 2D-2NT-3C-3D or 2D-2NT-3H-4D). Step responses are: 1st step = 0-2 controls 2nd step = 3 controls, etc. Over 4D response, the controls asking bid is being made through 4NT.</p>	<i>Distribution</i>	<i>HCP</i>	<i>Bid</i>	3-4-1-5 (4 Hearts)	-	3C	4-3-1-5 (4 Spades)	-	3D	4-4-1-4	11-13	3H	4-4-1-4	14-15	3S	4-4-1-4	14-15 + A or K Diamond	3NT	4-4-0-5	11-13	4C	4-4-0-5	14-15	4D	2NT
<i>Distribution</i>	<i>HCP</i>	<i>Bid</i>																								
3-4-1-5 (4 Hearts)	-	3C																								
4-3-1-5 (4 Spades)	-	3D																								
4-4-1-4	11-13	3H																								
4-4-1-4	14-15	3S																								
4-4-1-4	14-15 + A or K Diamond	3NT																								
4-4-0-5	11-13	4C																								
4-4-0-5	14-15	4D																								
11-13	Good Diamond 6 carder or more. With a maximum hand opener bids 3NT.	3D																								
11-15	Solid 6 carder (no losers), sign-off.	3NT																								

2D opening bid and his auction's development are identical with those from Precision Club system. The only one difference consists in the fact that over 2NT response, in Superprecision next asking bids demands the number of controls from opener's hand, while in Precision Club, this asking bids demanded the force of hand.

RESPONSES TO 2H/ 2S OPENING BIDS AND DEVELOPMENTS

HCP	Conditions and auction's development	Bid
	<p>Over 2H opening bid; indicates strength and a solid or semisolid suit.</p> <p style="text-align: center;">OPENER'S REBIDS:</p> <ul style="list-style-type: none"> - Raises partner's suit with 3 cards or honour doubleton support; - Rebids his own suit with minimum hand (8-9 HCP); - Bids a new suit with maximum hand (10 HCP) but without Spade support. 	2S
	Solid or semisolid suit, non-forcing, invitational. Auction's development is natural.	New suit
	Preempt. Weak hand with distributional values.	Raise at 3 or 4 level
	<p><i>Conventional</i>, forcing. Request for clarification.</p> <p style="text-align: center;">OPENER'S REBIDS:</p> <ul style="list-style-type: none"> - 3NT with a suit headed by superior honours; - Rebids opening suit with minimum hand; - New suit with maximum hand. 	2NT

ASKING BIDS

ALPHA

Responses to ALPHA are given in steps indicating the support and the controls. The signification are:

- 1st step = no support and minimum (3 controls maximum);
- 2nd step = no support and maximum (4 controls or more);
- 3rd step = support and minimum;
- 4th step = support and maximum;
- 5th step = 4 cards support and maximum.

BETA

Responses in steps indicates the number of cards and the number of honours in suit asked, as follows:

- 1st step = 2 or 3 cards without honours;
- 2nd step = honour doubleton;
- 3rd step = honour tripleton;
- 4th step = 2 honour doubleton;
- 5th step = 2 honours tripleton;

GAMA

This convention is identical with the corresponding convention from Precision Club. The bids are the same signification:

- 1st step = no honour;
- 2nd step = 1 honour and 5 cards;
- 3rd step = 2 honours and 5 cards;
- 4th step = 1 honour and 6 cards;
- 5th step = 2 honours and 6 cards;
- 6th step = 3 honours.

DOUBLE AND REDOUBLE

REDOUBLE

- After opponent's take-out double, redouble is being used with 8+ HCP.
- With only 8 HCP do not redouble with singleton or void in partner's suit.

DOUBLE

- Sequence: 1D-dbl-pass-1NT shows 7-9 HCP, no 4 card Major.

NEGATIVE DOUBLE

- Is applied until 3S level. Sputnik convention applies.
- Do not use negative double with singleton or void in partner's suit.

RESPONSIVE DOUBLE

- Is applied until 3S level.
- Sequence: 1S-dbl-2S-dbl do not guaranteed 4 Heart cards. Partnership, who doubled, will bid Hearts only if he has 5 cards. If he announces 3C (3D) first, he can bid 3H later on with a 4-card suit.
- Sequence : 1S -dbl -2S -dbl
pass-3C-pass-3H
indicates a better hand than next sequence :
1S-dbl-2S-3H